

## Using the default D-DNA

The Digital DNA for the six initial eggs provided in the Hatchery are stored in the Creatures 2 “Genetics/” folder. The monikers are made up as follows:

### **V2XX.gen**

Where “V” is the Norn type and “XX” is the genome version. These are then compiled into “.egg” files in the following convention:

### **VXXG.egg**

Where “V” and “XX” are as above and “G” is the Gender.

This allows you to identify and load any of the original genomes into the Creatures Genetics Kit.